

(3) CLIMAX

(The point right before the conflict begins to resolve)

Rainsford waits for Zaroff in his room

Name: Key

Date: _____

Period: _____

(2) RISING ACTION

1. Rainsford survives 3 days in forest.
2. Rainsford to play rather than face Ivan
3. Explains Game Meets Zaroff
4. Rainsford & Zaroff fight

(1) EXPOSITION

1. Rainsford follows gun shots to
2. shores of deserted island
3. _____
4. _____

Title

Most Dangerous Game

Author

Genre

Short story

(5) RESOLUTION / DENOUMENT

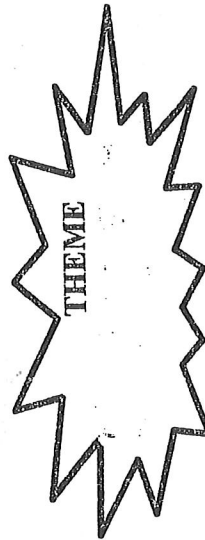
(How was the conflict solved?)

Zaroff is dead
=
PEACE

Denoument - Rainsford can finally sleep

NARRATION (P.O.V.)

3rd



- survival of the fittest / mightiest
- In order to truly understand others one must ACTUALLY walk in their shoes.

CONFLICT

(What's the problem between the protagonist and the antagonist?)

Man vs. Man
Man v. Nature
Man v. self

(4) FALLING ACTION